

OBSTACLES

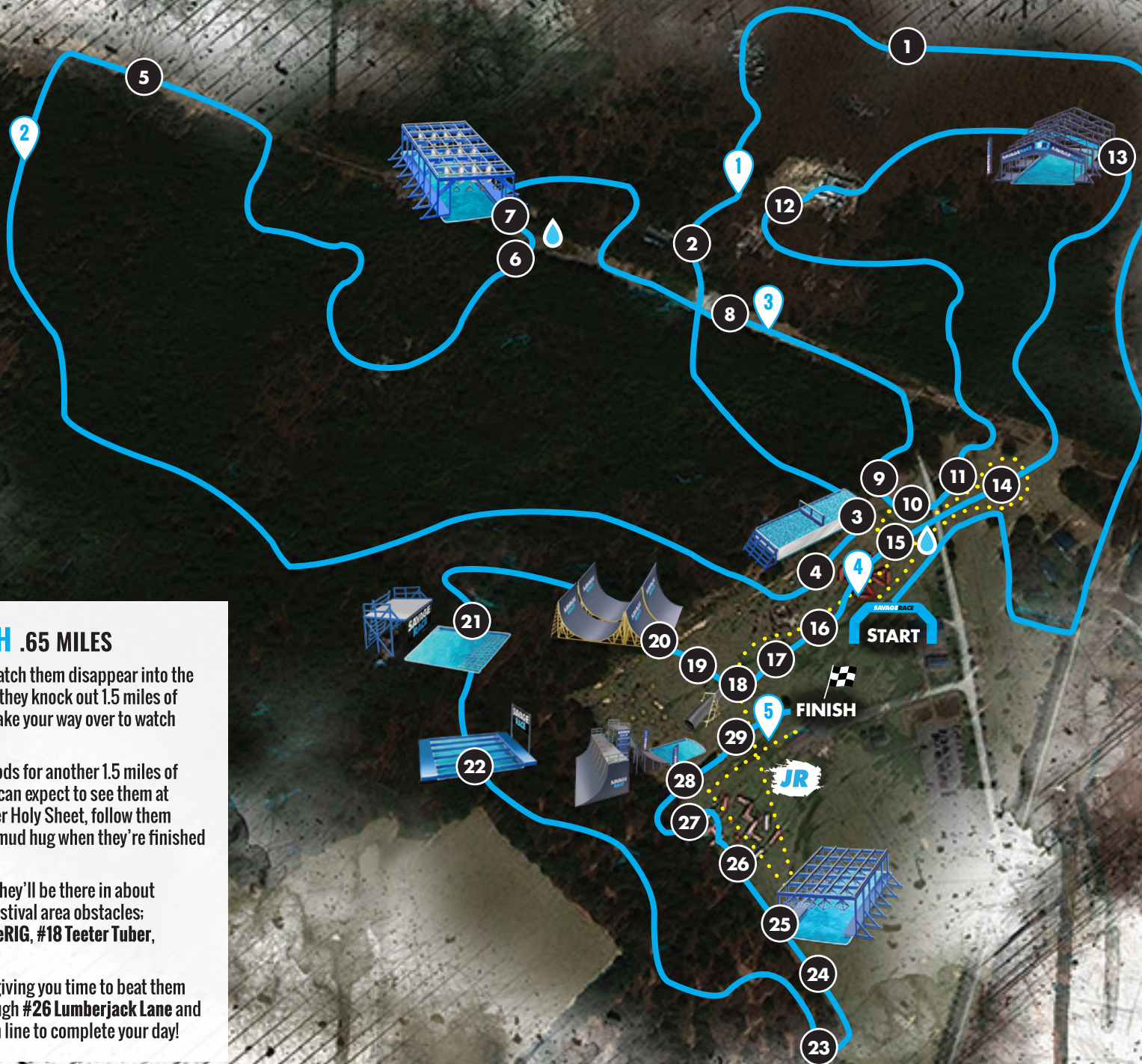
- 1 LOW CRAWL
- 2 BARN DOORS
- 3 SHRIVELED RICHARD
- 4 SQUEEZE PLAY
- 5 SAWHORSES
- 6 SLIPPERY INCLINE
- 7 TWIRLY BIRD
- 8 BIG ASS CARGO
- 9 BLOCK PARTY
- 10 **NEW!** HOLY SHEET
- 11 MUD N GUTS
- 12 KISS MY WALLS
- 13 SAWTOOTH
- 14 **NEW!** PEDAL FOR THE MEDAL
- 15 **NEW!** BATTERING RAM
- 16 GREAT WALL
- 17 SAVAGE RIG
- 18 TEETER TUBER
- 19 MAD LADDERS
- 20 TWIN PEAKS
- 21 DAVY JONES' LOCKER
- 22 NUTTSMASHER
- 23 INVERTED WALL
- 24 BACKSCRATCHER
- 25 WHEEL WORLD
- 26 LUMBERJACK LANE
- 27 BIG CHEESE
- 28 COLOSSUS
- 29 BLAZED

LEGEND

- ① SR OBSTACLE
- ③ MILE MARKER
- 💧 H2O STATION
- JR SAVAGE JUNIOR
- 🔪 FEATURED OBSTACLE
- 👤 SPECTATOR PATH

SUGGESTED SPECTATOR PATH .65 MILES

- 1 See your Savages out of the start corral and watch them disappear into the unknown. They'll be gone for 10-20 minutes as they knock out 1.5 miles of dense forest running, so take your time and make your way over to watch them at #3 Shriveled Richard.
- 2 Your Savages will again disappear into the woods for another 1.5 miles of dense running and smaller obstacles, but you can expect to see them at #10 Holy Sheet in another 20-30 minutes. After Holy Sheet, follow them to #11 Mud n Guts and make sure to get a nice mud hug when they're finished crawling through.
- 3 Bounce right over to #14 Pedal for the Medal, they'll be there in about 10-15 minutes. Then follow them through the festival area obstacles: #15 Battering Ram, #16 Great Wall, #17 SavageRIG, #18 Teeter Tuber, #19 Mad Ladders and #20 Twin Peaks.
- 4 Once again, they'll disappear into the woods, giving you time to beat them to #25 Wheel World. Finally, follow them through #26 Lumberjack Lane and over to #28 Colossus. A mad dash to the finish line to complete your day!



DISCLAIMER: COURSE DESIGNERS OFTEN MAKE CHANGES AFTER MAPS ARE PRINTED. MINOR COURSE ALTERATIONS ARE EXPECTED.